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Interactive 2 – Project 02
App Prototype

Usability Testing Script
Testing Round 02

Completed through peer evaluation with the second, revised version of UXpin digital wireframes.

- Badge button still labeled incorrectly on the home-screen; appears to be a preview error within the wireframing program relating to text element sizing.

- Agenda section still a source of major confusion for users when comparing the three sections of the Agenda (events, appointments, and other) with the reminder system of the Routine feature. A new solution intends to combine these two features, creating one source, called Schedule, for organizing calendar priorities within two sub-categories (Agenda and Routine). The structure for navigating each will be identical but have individual notification systems.

- In question 04, the term "reminder" was less confusing but still a source of trouble. This issue might be solved when the new "Schedule" category is created to avoid choosing between two major navigation categories.

- Questions 05 – 10 were completed easily with little to no hesitation or complications. However, the dates of some pages need to be updated to reflect the task objectives found in the usability testing script.

***Major problems still found within the organization of content in the Agenda and Routine sections. Solution: combine the identical features into a new feature with sub-categories.